

Programando em BD

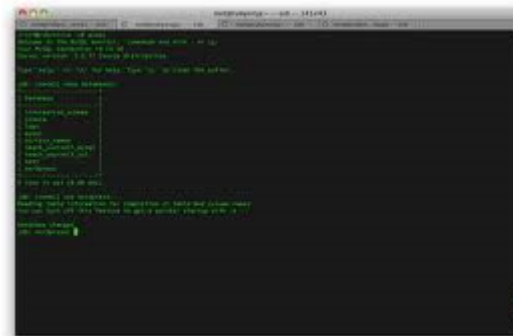
Lubia Vinhas

Interfaces SGBD

GUI

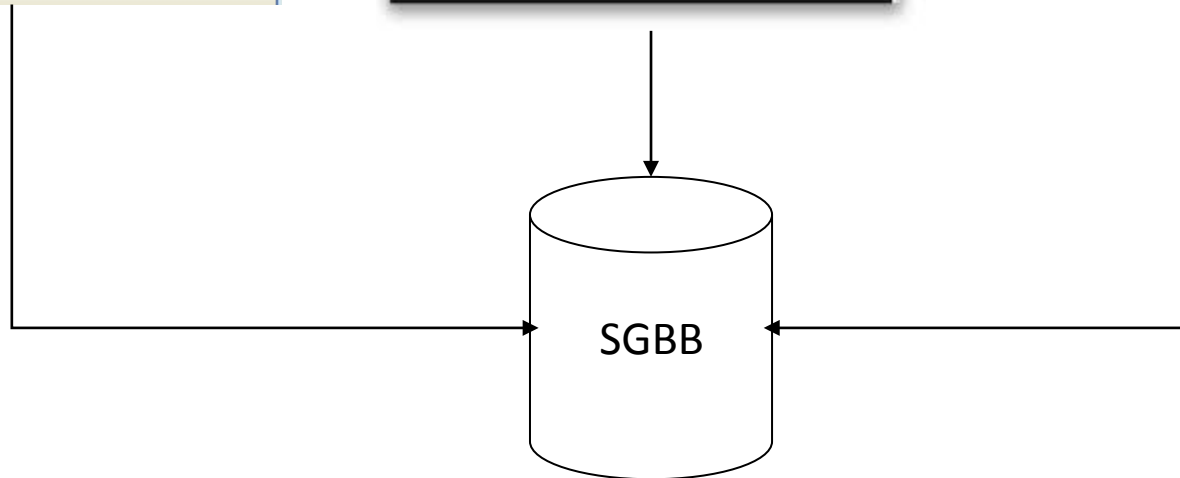


Prompt



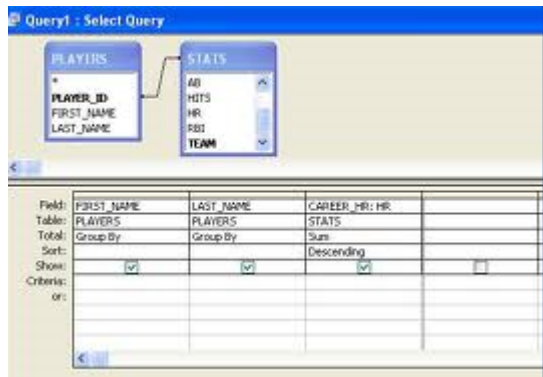
API

```
int main()  
{  
  ...  
}
```

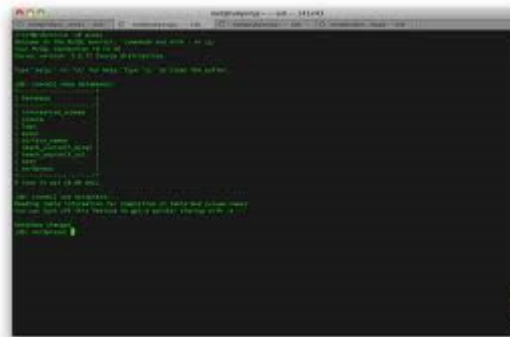


Interfaces SGBD

GUI

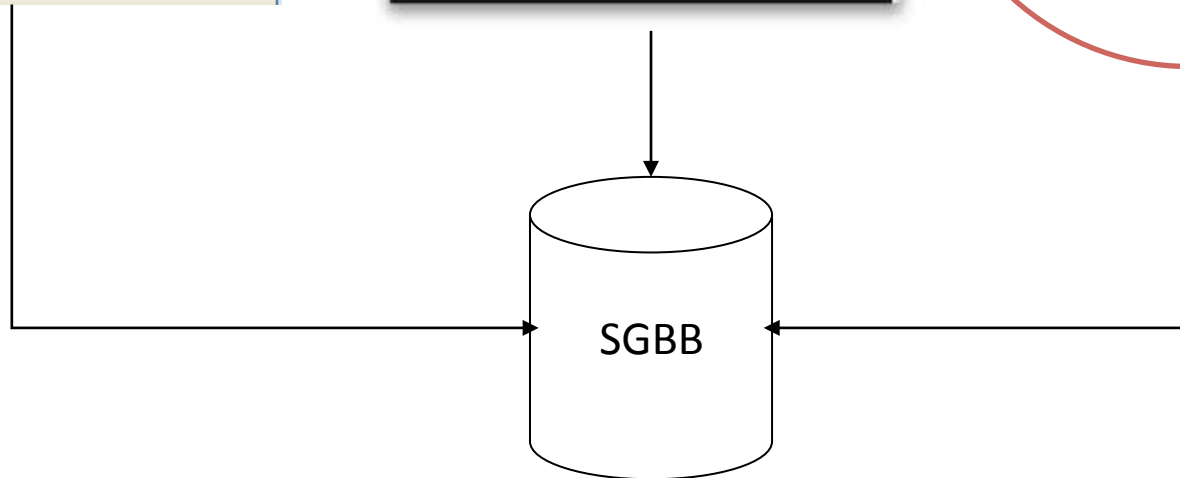


Prompt



API

```
int main()
{
  ...
}
```



API para SGBD

- Uma API é uma **biblioteca** de código em alguma **linguagem de programação** de forma que você possa criar um programa que converse com o banco
- Pra isso você precisa de um ambiente de edição, compilação e linking para aquela linguagem

Exemplos



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An Introduction To The SQLite C/C++ Interface

This article provides an overview and roadmap to the C/C++ interface to SQLite.



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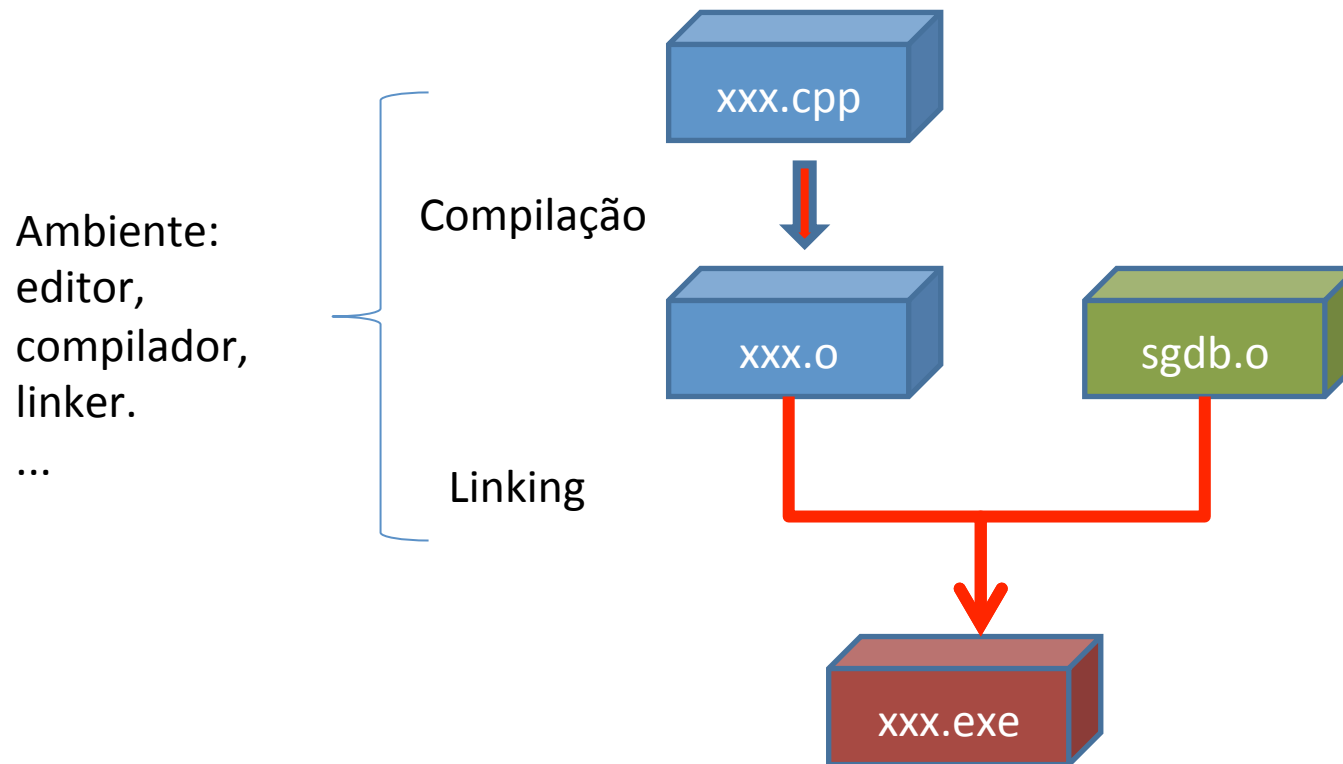
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PostgreSQL 8.2.21 Documentation

Chapter 29. libpq - C Library

The screenshot shows the MySQL 5.0 Reference Manual page for Chapter 19: Connectors and APIs. The page has a navigation menu at the top with links for 'Developer Zone', 'Downloads', and 'Documentation'. Below the menu, there are links for 'MySQL Server', 'MySQL Enterprise', 'MySQL Workbench', 'MySQL Cluster', and 'Topic Guide'. The main content area is titled 'MySQL 5.0 Reference Manual :: 19 Connectors and APIs' and contains a 'Table of Contents' section with a list of connectors and APIs, each with a '[+/-]' link. The list includes: 19.1. MySQL Connector/ODBC, 19.2. MySQL Connector/Net, 19.3. MySQL Connector/J, 19.4. MySQL Connector/MXJ, 19.5. MySQL Connector/C, 19.6. MySQL Connector/OpenOffice.org, 19.7. libmysqld, the Embedded MySQL Server Library, 19.8. MySQL C API, 19.9. MySQL PHP API, 19.10. MySQL Perl API, 19.11. MySQL Python API, 19.12. MySQL Ruby APIs, 19.13. MySQL Tcl API, and 19.14. MySQL Eiffel Wrapper. There is also a search box for the manual.

API para SGBD



APIs para SGBD

- **Objetos**: quais são os objetos que representam os diferentes componentes do SGBD
- **Funções**: quais as funções sobre esses objetos

Exemplo: SQLite

- **Objetos:**

`sqlite3` : representa uma conexão ao SGBD

`sqlite3_stmt`: representa um comando a ser submetido ao SGBD

- **Funções:**

`sqlite3_open()`

`sqlite3_prepare()`

`sqlite3_step()`

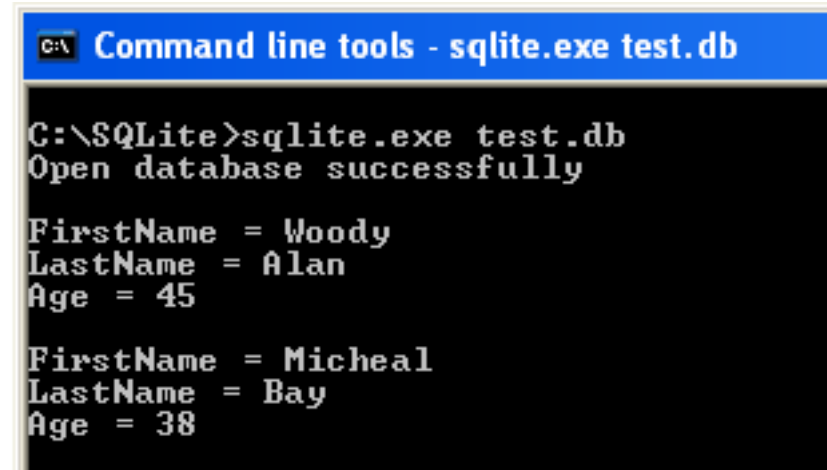
`sqlite3_column()`

`sqlite3_finalize()`

`sqlite3_close()`

Exemplo: SQLite C++

- `sqlite.cpp`



```
C:\> Command line tools - sqlite.exe test.db

C:\SQLite>sqlite.exe test.db
Open database successfully

FirstName = Woody
LastName = Alan
Age = 45

FirstName = Micheal
LastName = Bay
Age = 38
```

Exemplo: SQLite PHP

```
<?php
$db = new SQLite3('mysqlitedb.db');

$db->exec('CREATE TABLE foo (bar STRING)');
$db->exec("INSERT INTO foo (bar) VALUES ('This is a test')");

$result = $db->query('SELECT bar FROM foo');
var_dump($result->fetchArray());
?>
```

```
try {
    /*
    * Load the JDBC driver and establish a connection.
    */
    Class.forName("org.postgresql.Driver");
    String url = "jdbc:postgresql://localhost:5432/database";
    conn = DriverManager.getConnection(url, "postgres", "");
    /*
    * Add the geometry types to the connection. Note that you
    * must cast the connection to the postgres-specific connection
    * implementation before calling the addDataType() method.
    */
    ((org.postgresql.PGConnection)conn).addDataType("geometry",Class.forName("org.postgis.PGgeometry"));
    ((org.postgresql.PGConnection)conn).addDataType("box3d",Class.forName("org.postgis.PGbox3d"));

    /*
    * Create a statement and execute a select query.
    */
    Statement s = conn.createStatement();
    ResultSet r = s.executeQuery("select geom,id from geomtable");
    while( r.next() ) {
        /*
        * Retrieve the geometry as an object then cast it to the geometry type.
        * Print things out.
        */
        PGgeometry geom = (PGgeometry)r.getObject(1);
        int id = r.getInt(2);
        System.out.println("Row " + id + ":");
        System.out.println(geom.toString());
    }
    s.close();
    conn.close();
}
catch( Exception e ) {
    e.printStackTrace();
}
```