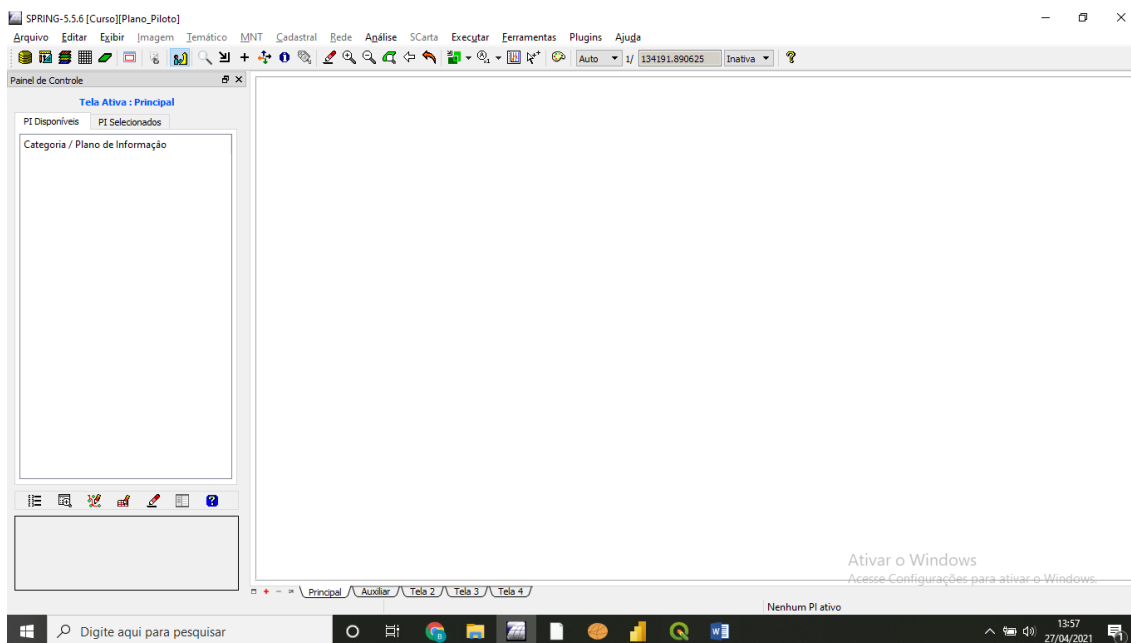


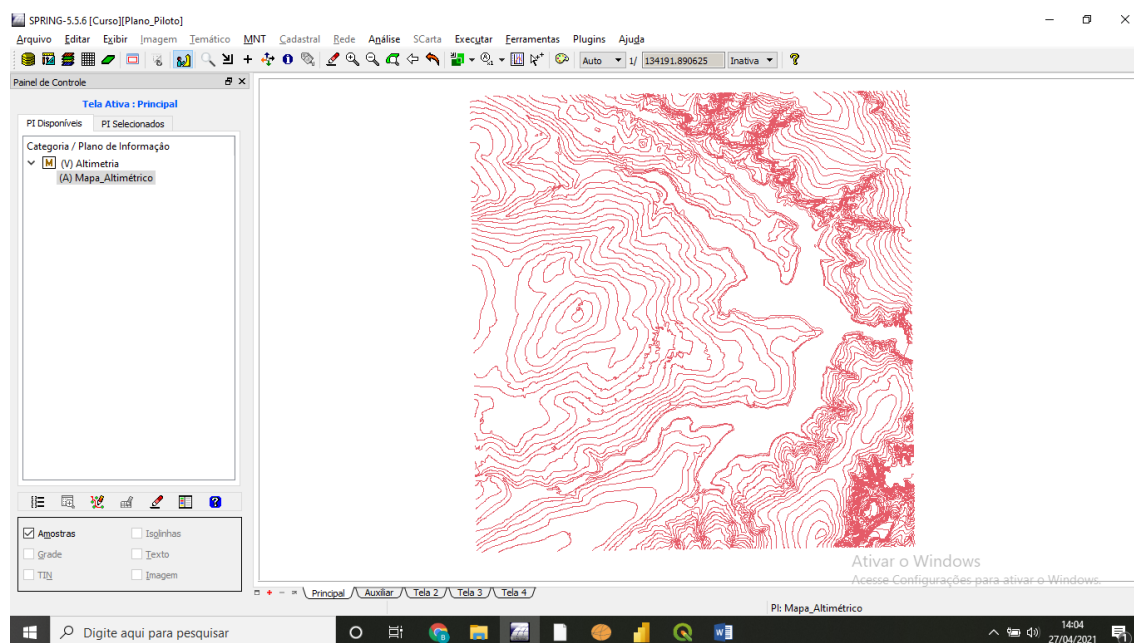
LABORATÓRIO 3

Modelagem Numérica de Terreno

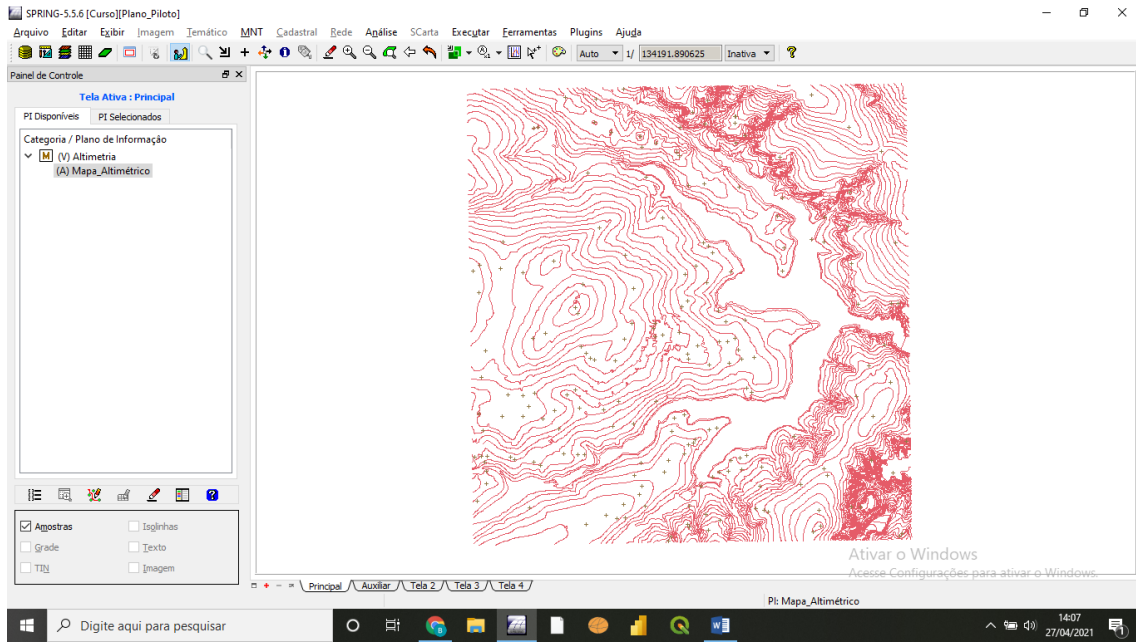
Aluno: Bruno da Silva Reis



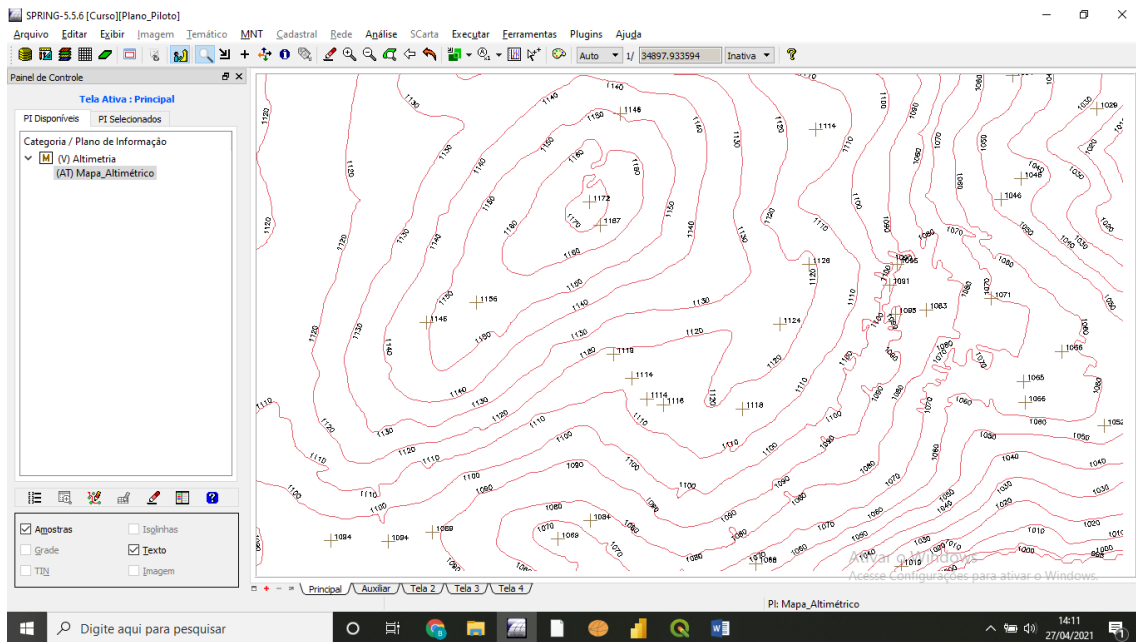
1



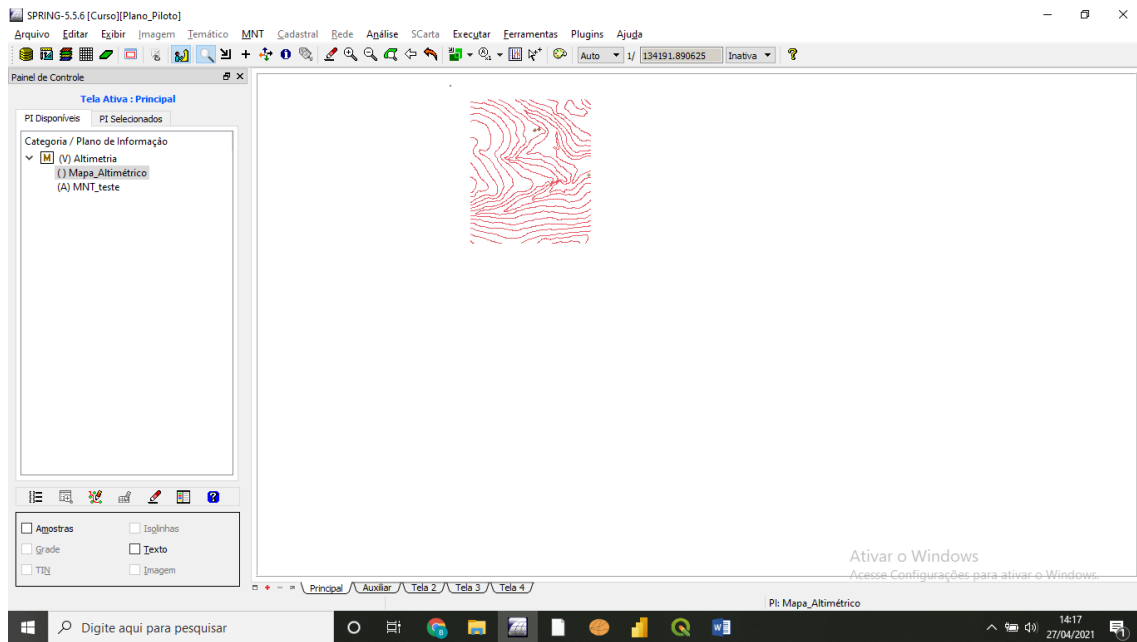
2.1 Importação amostras de modelo numérico de terreno.



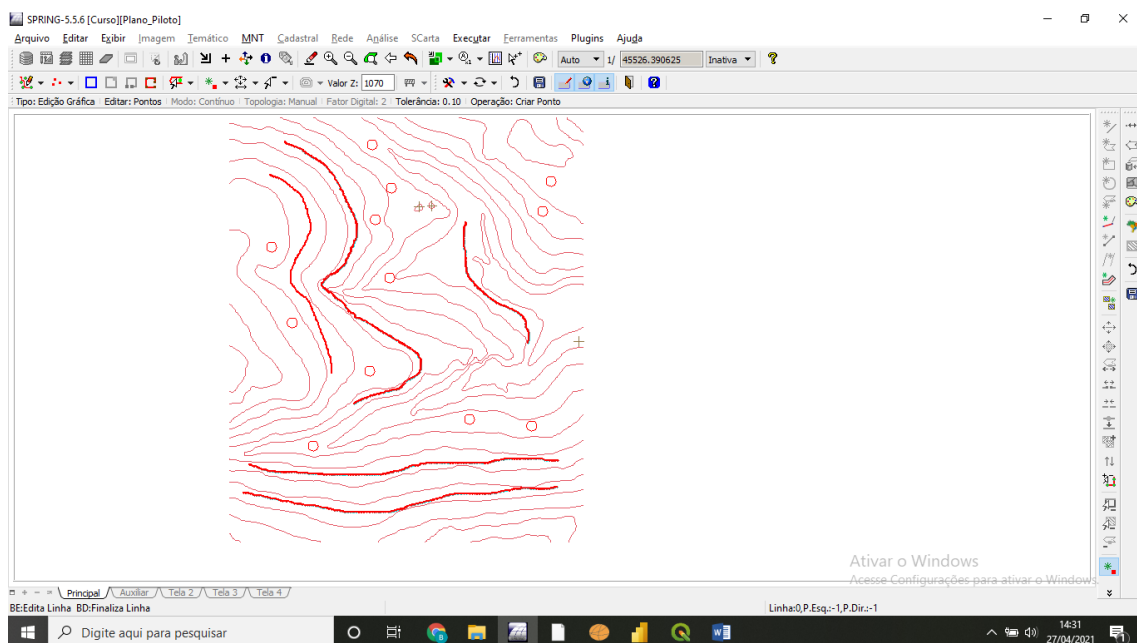
2.2 Importação amostras de modelo numérico de terreno.



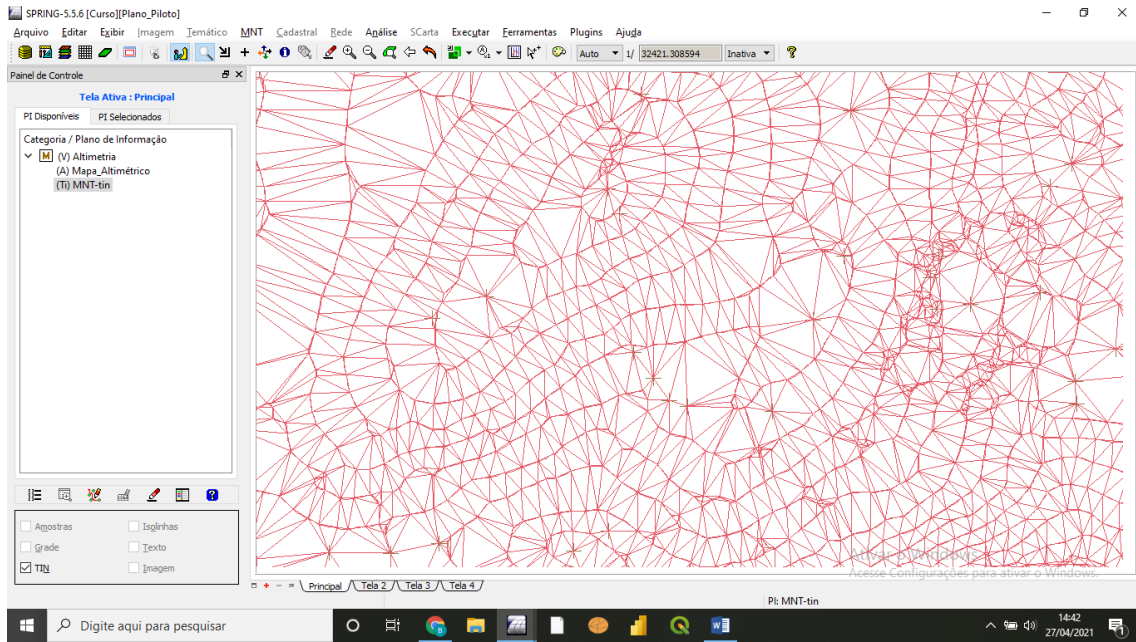
2.3 Importação amostras de modelo numérico de terreno.



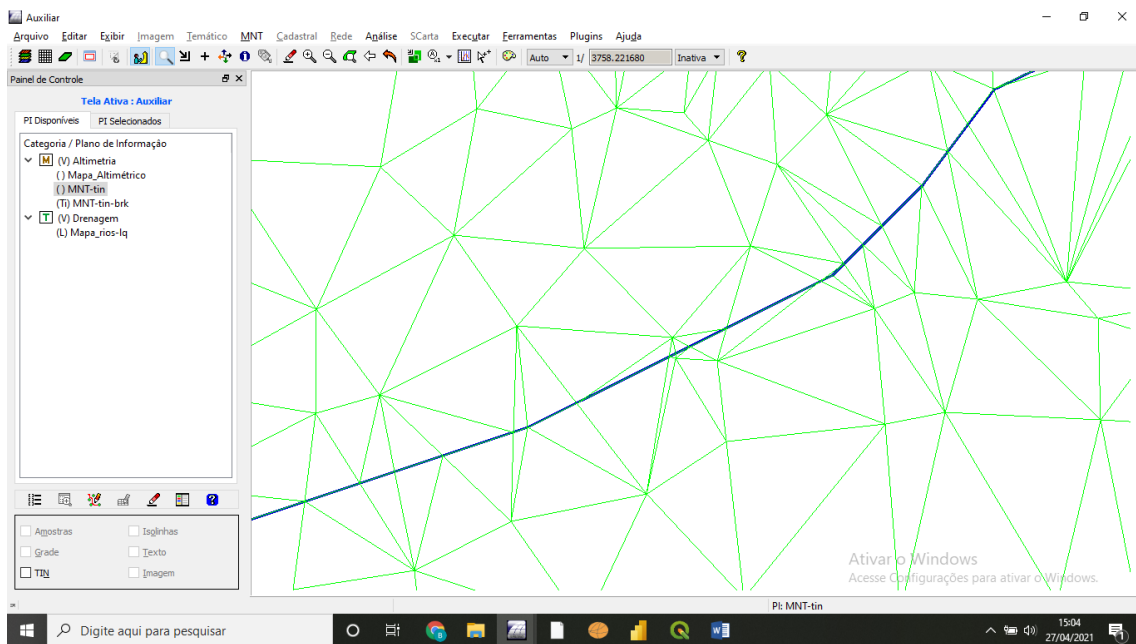
3.1 Edição de modelo numérico de terreno



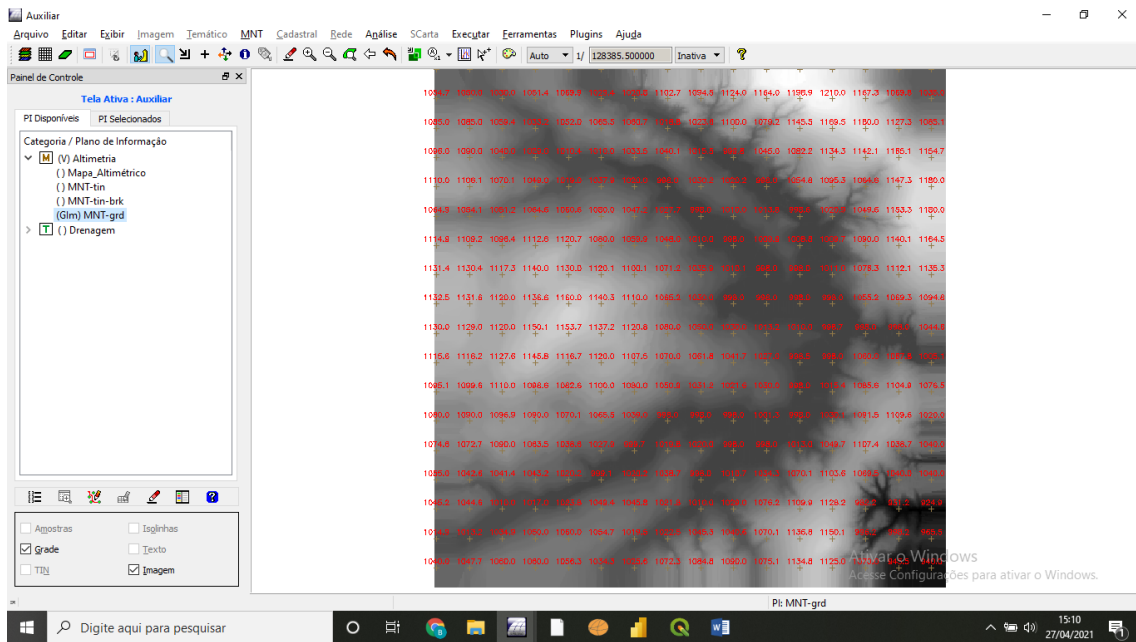
3.2 Edição de modelo numérico de terreno. Linhas criadas.



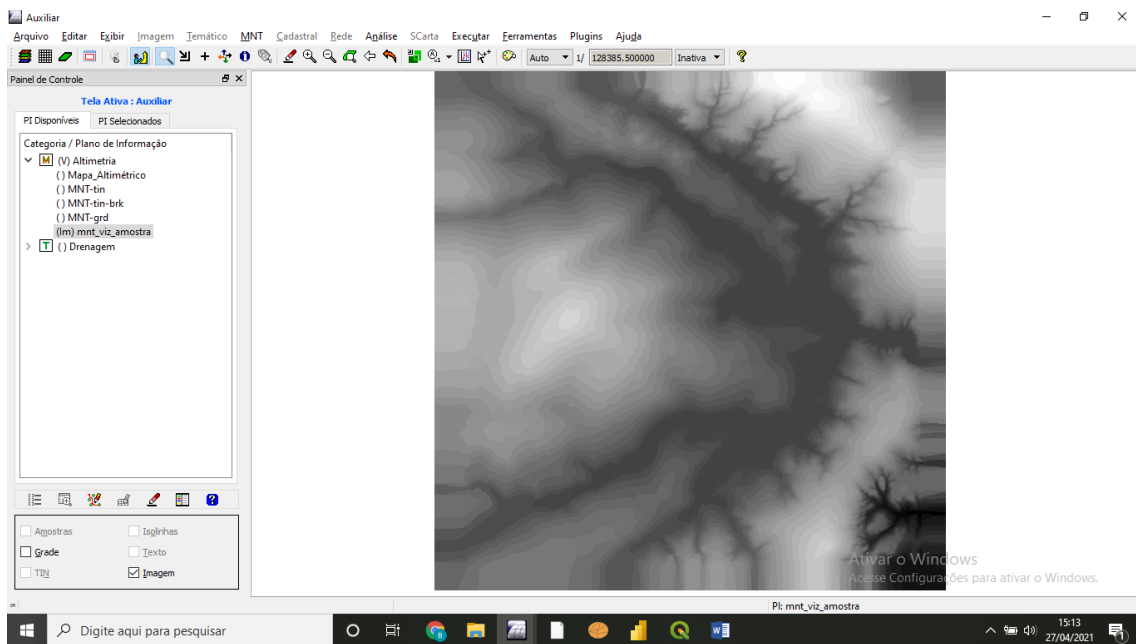
4 Sem linhas de quebra.



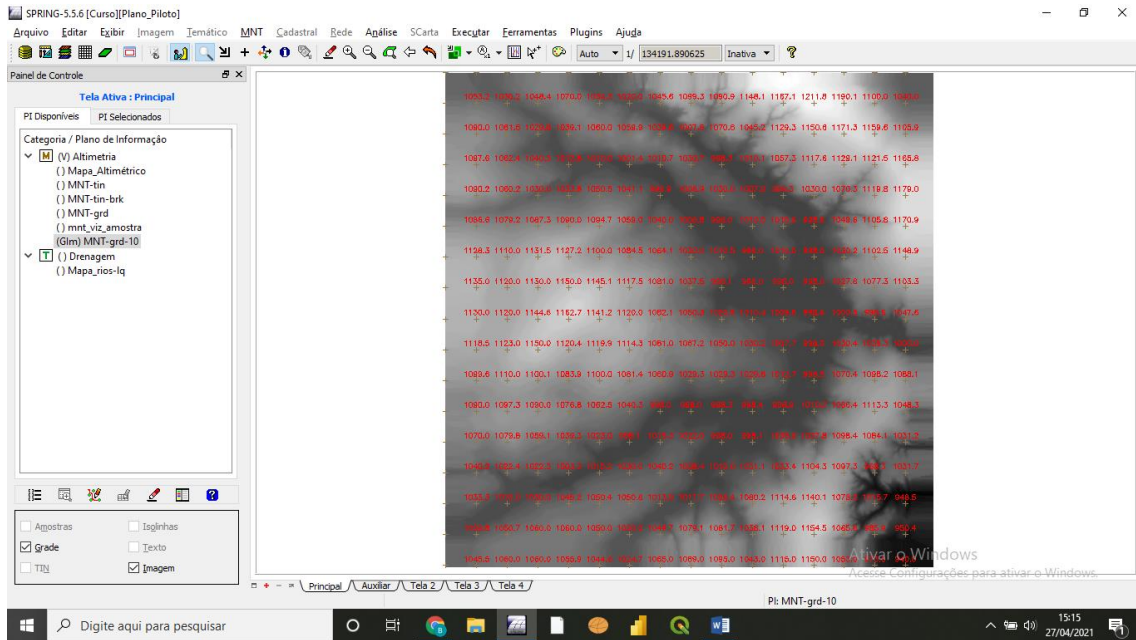
4 com linha de quebra.



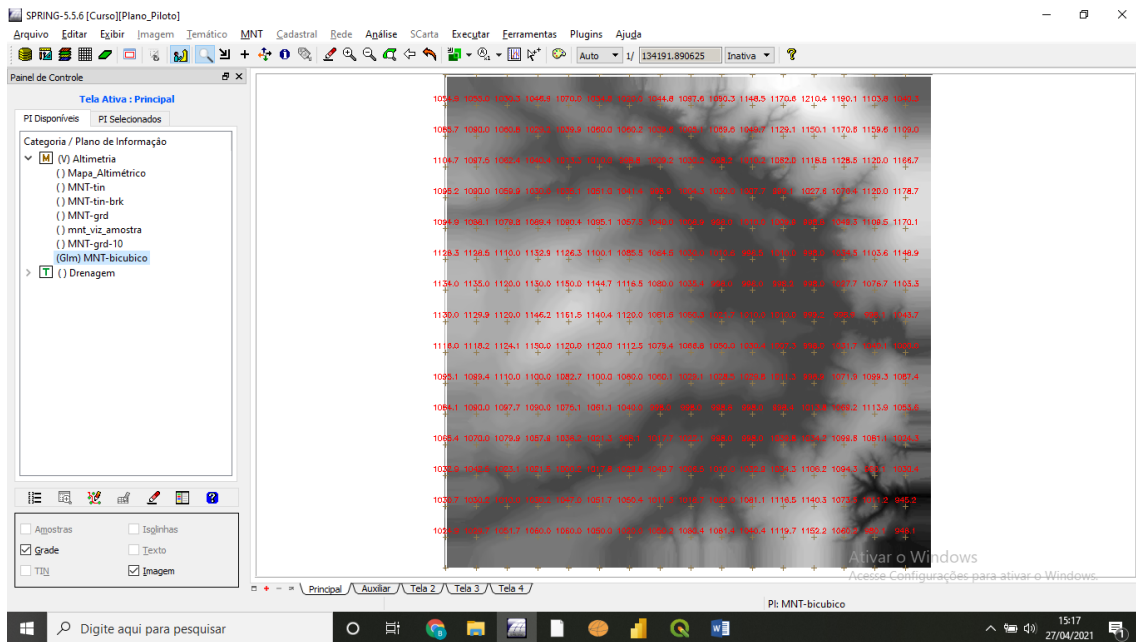
5. amostras Interpolador Média Pond/Cota/Quad.



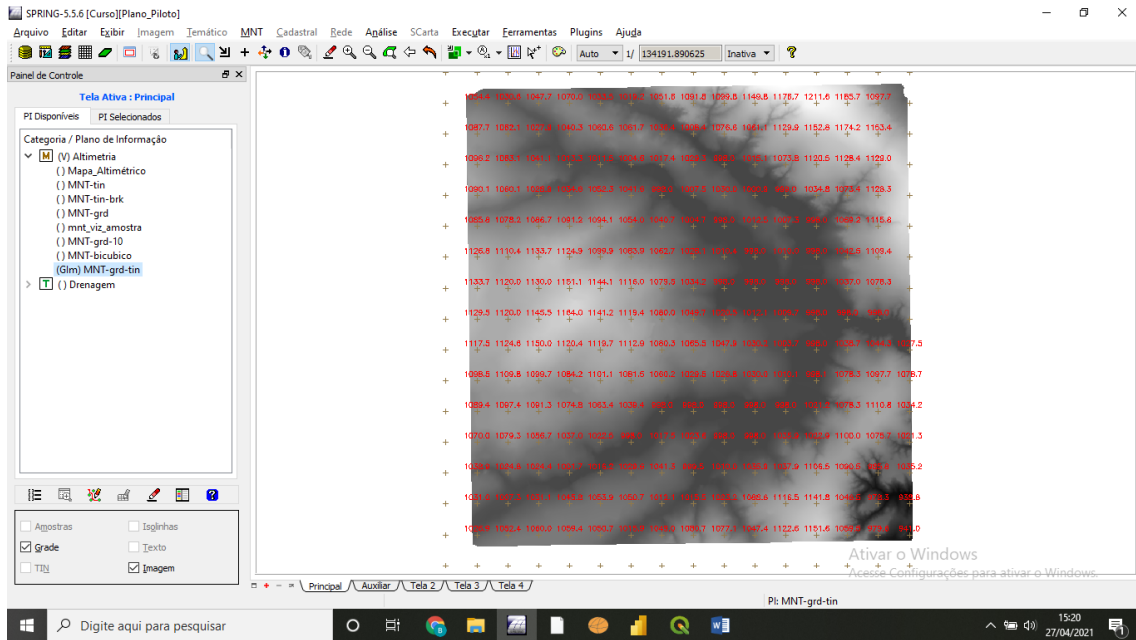
5. amostras Interpolador Vizinho mais próximo.



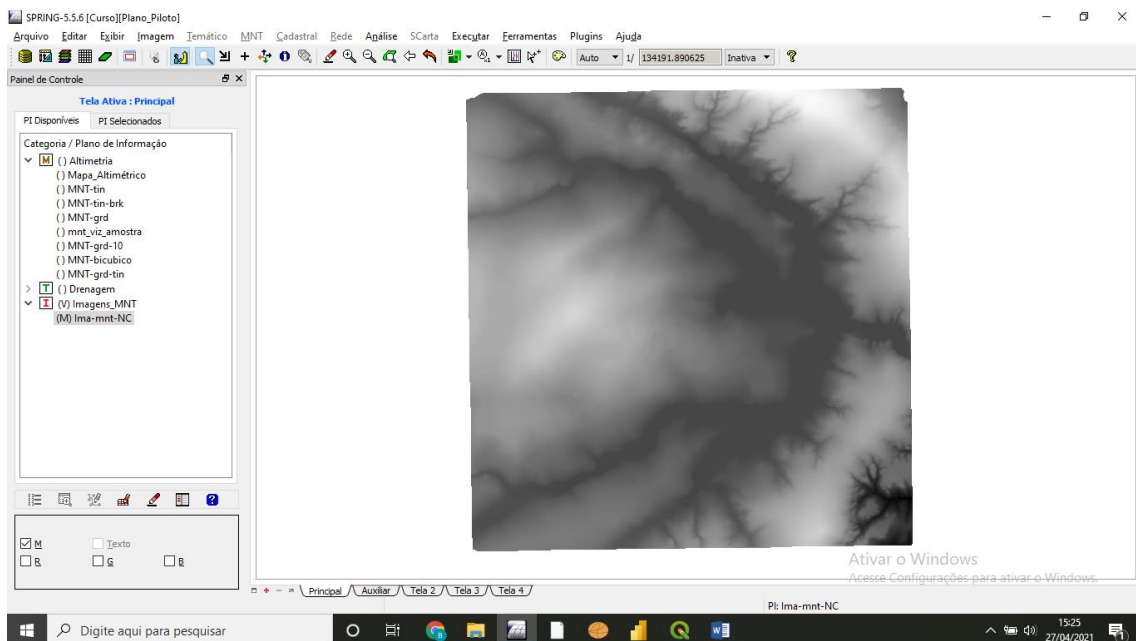
5 Bilinear.



5 bicúbico.



5 Grade retangular a partir de grade triangular.



6 Imagem mnt.

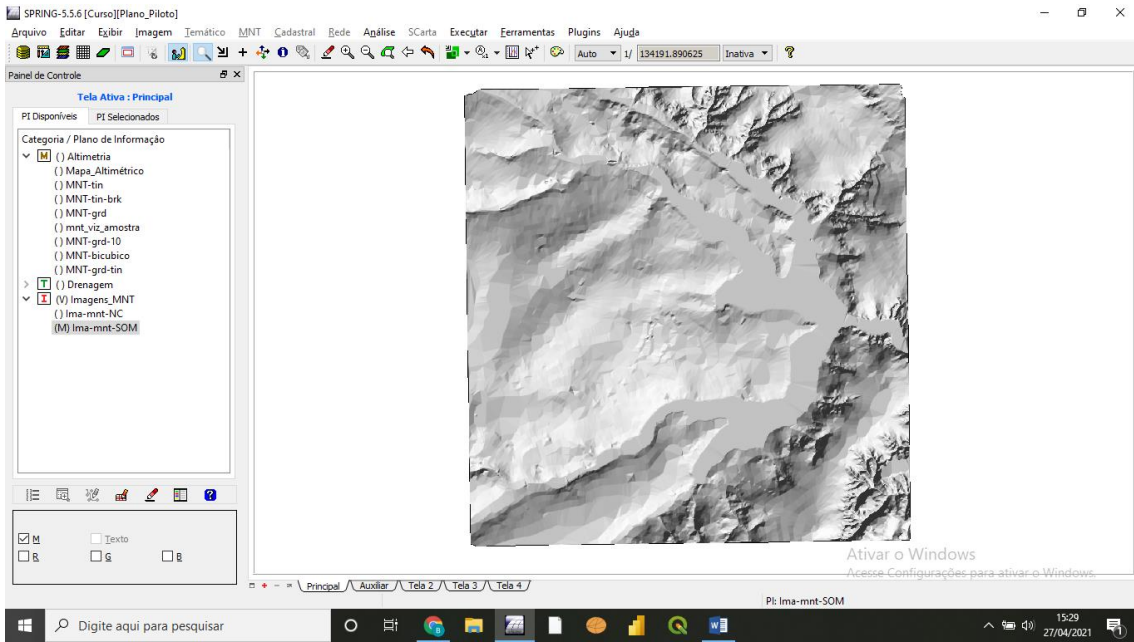
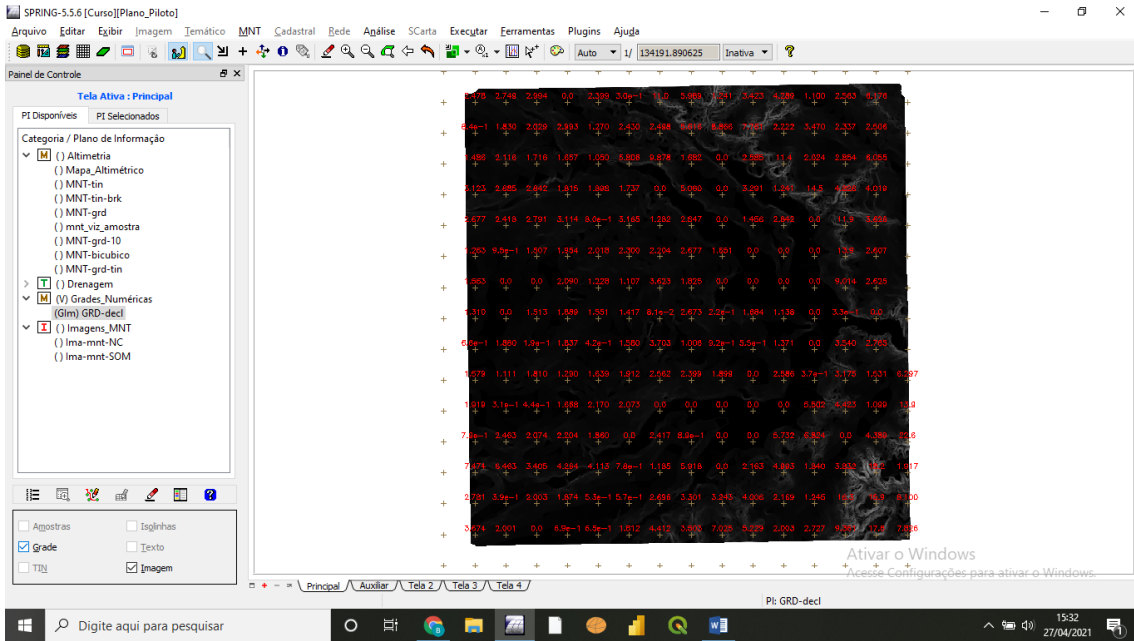
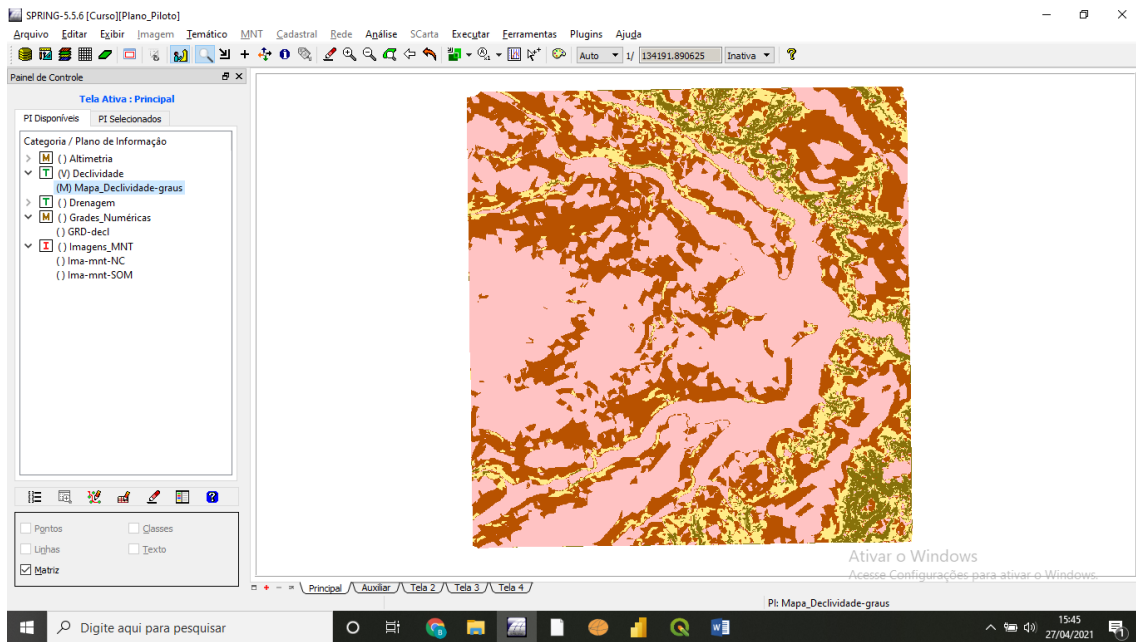


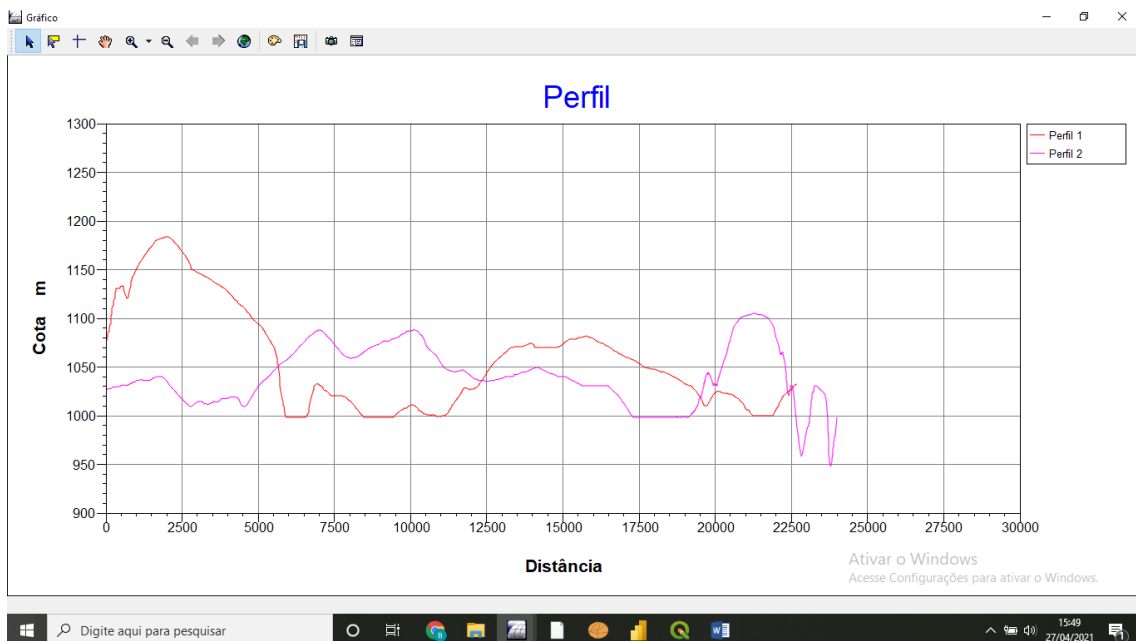
Imagem sombreada.



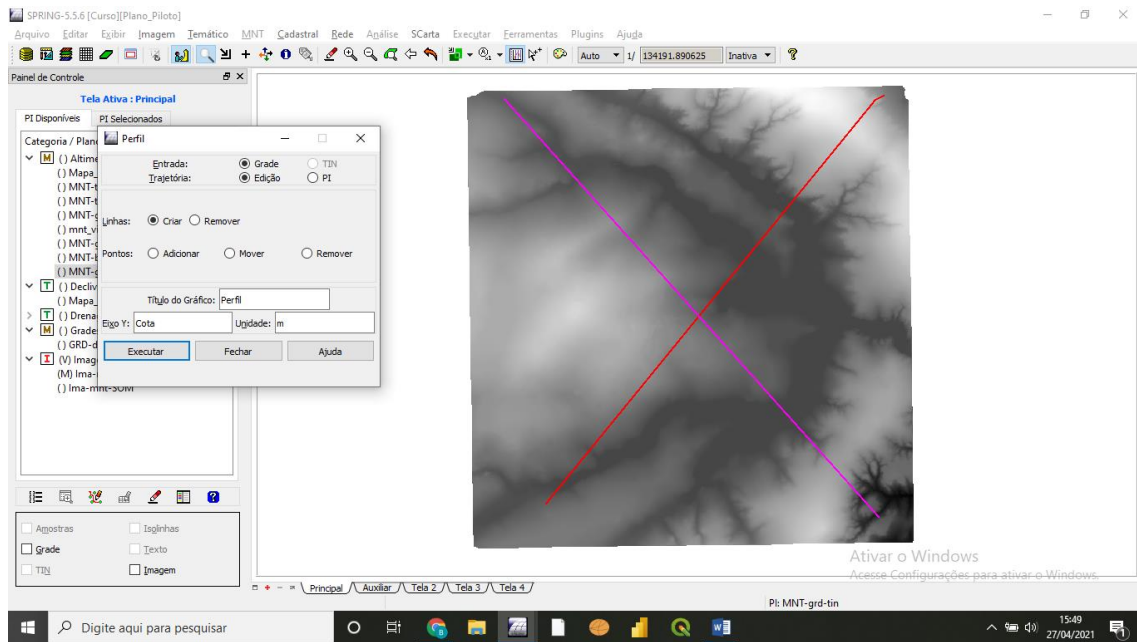
7 Declividade.



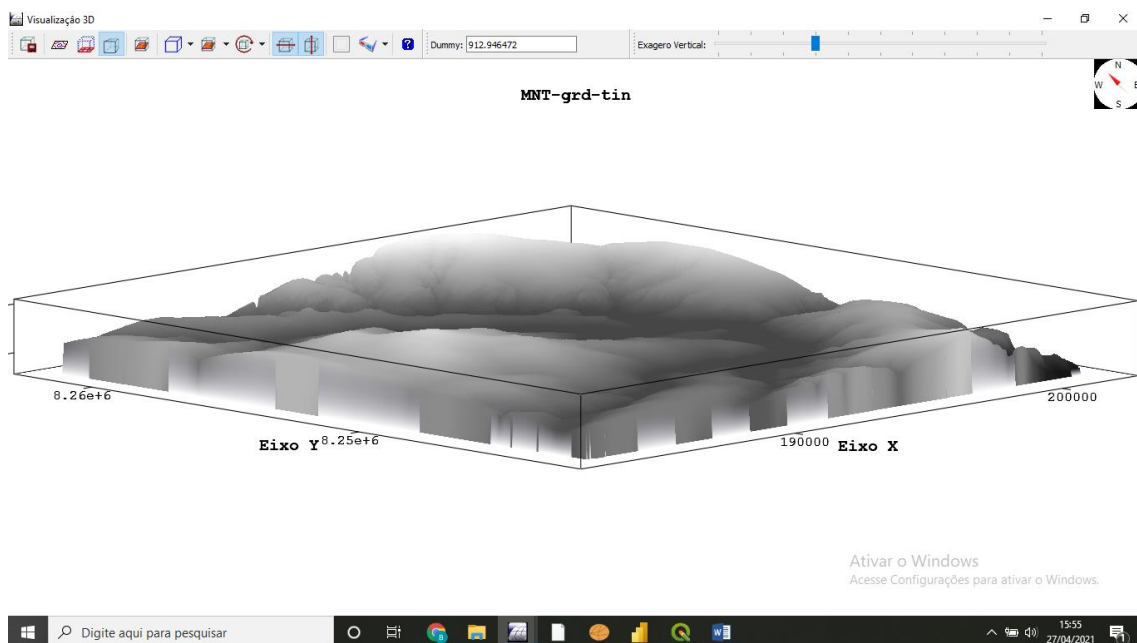
8 Fatiamento.



9 Perfis.



9 Linhas criadas.



10. Mapa 3D.